| $\begin{aligned} & \hline \text { Sl. } \\ & \text { No } \\ & \hline \end{aligned}$ | Semester | Subject | Topic | You Tube Link |
| :---: | :---: | :---: | :---: | :---: |
| 1. | VI | Computer <br> Networks LAB <br> 17ECL68 | 1. Implement a point to point network with four nodes and duplex links between them. Analyze the network performance by setting the queue size and varying the bandwidth. <br> 2. Implement a four node point to point network with links n0$\mathrm{n} 2, \mathrm{n} 1-\mathrm{n} 2$ and $\mathrm{n} 2-\mathrm{n} 3$. Apply TCP agent between n0-n3 and UDP between n1-n3. Apply relevant applications over TCP and UDP agents changing the parameter and determine the number of packets sent by TCP/UDP. | https://classroom.google.com/c/ MTMzNjE2OTUxNzA5/p/MTA3Njg wMzY2OTkz/details <br> https://classroom.google.com/c/ MTMzNjE2OTUxNzA5/p/MTA3NT UxNjUxMTQ5/details |

